



INSTRUCTION MANUAL



GODS EATER[™] BURST[»]

namco[®]



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GETTING STARTED

Memory Stick™

To save game settings and progress, insert a Memory Stick™ into the Memory Stick™ slot of the PSP™ system. Saved game data can be loaded from the same Memory Stick™ or any Memory Stick™ containing previously saved game data.

Warning! Keep Memory Stick™ media out of reach of small children, as the media could be swallowed by accident.

WIRELESS (WLAN) FEATURES

Software titles that support Wireless (WLAN) functionality allow you to communicate with other PSP™ systems, download data and compete against other users via connection to a Wireless Local Area Network



AD HOC MODE

Ad Hoc Mode is a Wireless (WLAN) feature that allows two or more individual PSP™ systems to communicate directly with each other.

SAVING YOUR DATA

Gods Eater™ Burst allow you to save your game after each mission or by selecting the save option in the terminal menu. You will need 768 KB of free space on you Memory Stick™ in order to save your game.

Normal controls

Actions

analog stick	Move character
directional buttons	Scroll options / Emoticons (holding down the R button or L button will give you different Emoticons)
 button	Select / Interact
 button	Cancel
 button	Scroll page
 button	Scroll page
START button	Display status menu window

Battle controls**Sword form****Gun form**

analog stick	Move character	Move character
directional buttons	Move camera	Move camera
 button	Light attack	Shoot bullets
 button (hold)	Charge Crush (Buster sword)	Display bullet window
 button +  button	Impulse Edge (long blade)	---
 button	Fierce attack	Shoot bullets
 button (hold)	Devour enemy	Display bullet window
 button +  button	Combo Devour (at the end of a combo)	Link Burst
 button	Jump	Jump

Battle controls

Sword form

Gun form

○ button + analog stick

Step

Step

○ button + **R** button

Guard

L button

Center camera

Center camera

behind player

behind player

L button

Lock on

Aim Mode

R button

Switch weapon form

Switch weapon form

R button

Dash

Dash

SELECT

Display item window

Display item window

START

Display a full screen map
and Start MenuDisplay a full screen
map and Start Menu

HOW TO PROGRESS YOUR GAME

- 1.** Go to the mission counter to select a mission. In order to select the mission, first select the mission rank, then the specific mission within that difficulty rank, and then select the team members that will accompany you on this mission. You will be able to view the mission objectives in the Mission Select Screen. New missions will be unlocked as you clear missions and talk to key characters in the game.
- 2.** Go to the Terminal to customize and upgrade your equipment using items and materials you've found in your missions.
- 3.** Go to the Den Gate to start the mission.

IN GAME HUD

HP GAUGE

ORACLE
GAUGE

STAMINA
GAUGE

TEAM
STATUS

ITEM RECOVERY
POINTS



MAP

TIME
LIMITE

EQUIPPED
BULLETS

MAP ICONS



CHARACTER
LOCATION



DEFEATED ENEMIES
(BLACK)



ENEMIES
(RED)